

A SystemC TLM 2.0 Extension for the Model Exchange of Off-Chip Communication Protocols

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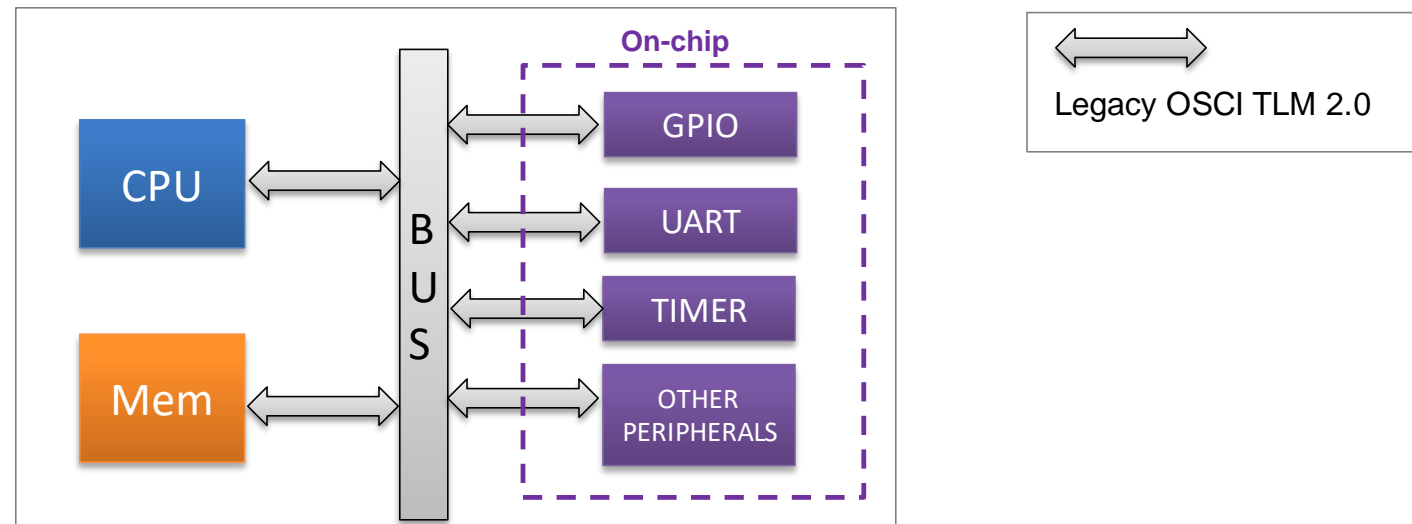
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Outlines

- **Need for TLM2.0 extension**
- **ISO / OSI communication model**
- **Network protocols and TLM semantics**
- **Network protocols and TLM 2.0 Accellera execution Interface**
- **Conclusion**

TLM2.0 – Current status

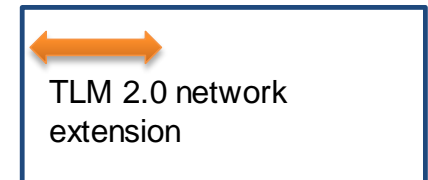
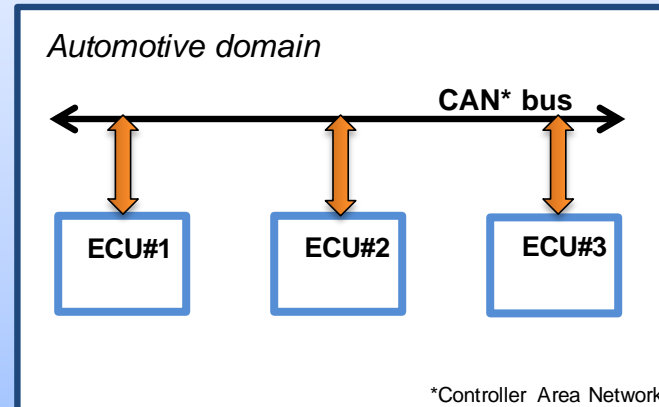
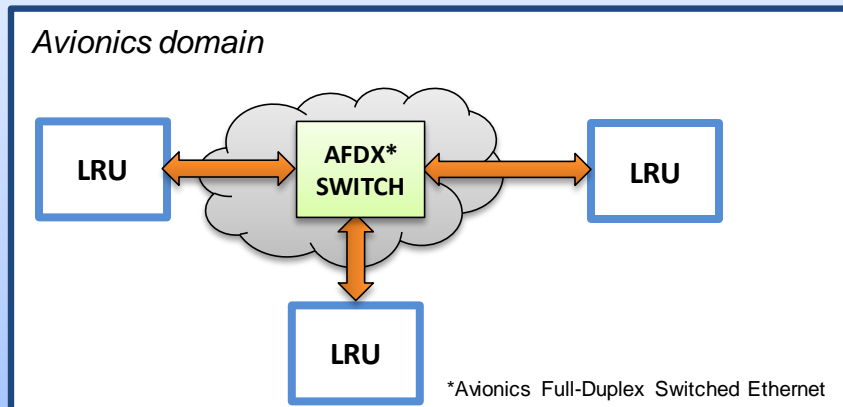
- **OSCI TLM2.0:**
 - Standard for modeling memory mapped buses
 - Interoperable register-based communication on chip



TLM2.0 – Limitations

- **Features not supported by TLM2.0:**
 - Off chip network communication protocols:
 - Intra-board communication (e.g. SPI, I2C, ...)
 - Inter-board communication (e.g. CAN, Ethernet, AFDX, etc.)

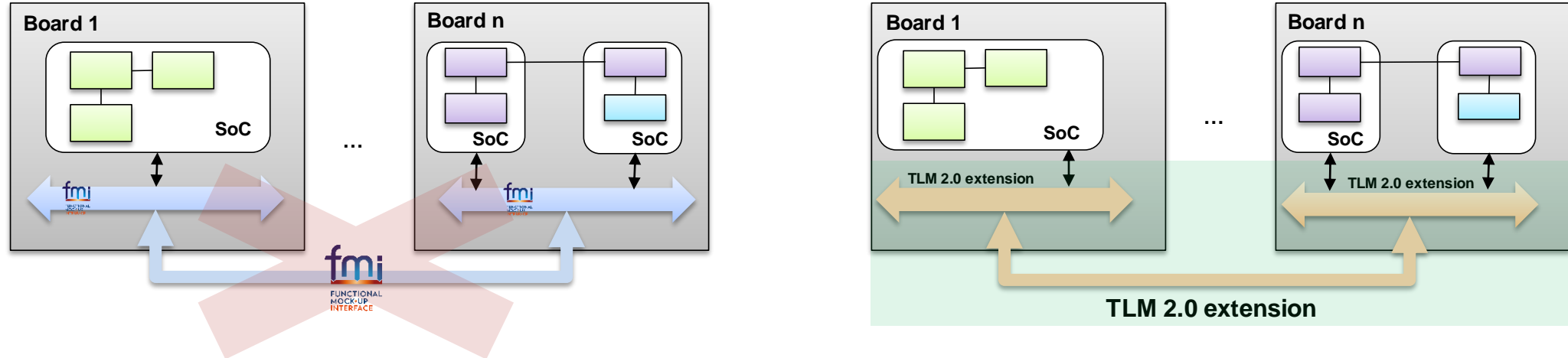
SystemC / TLM2.0 Virtual platforms



TLM2.0 – Need for extension

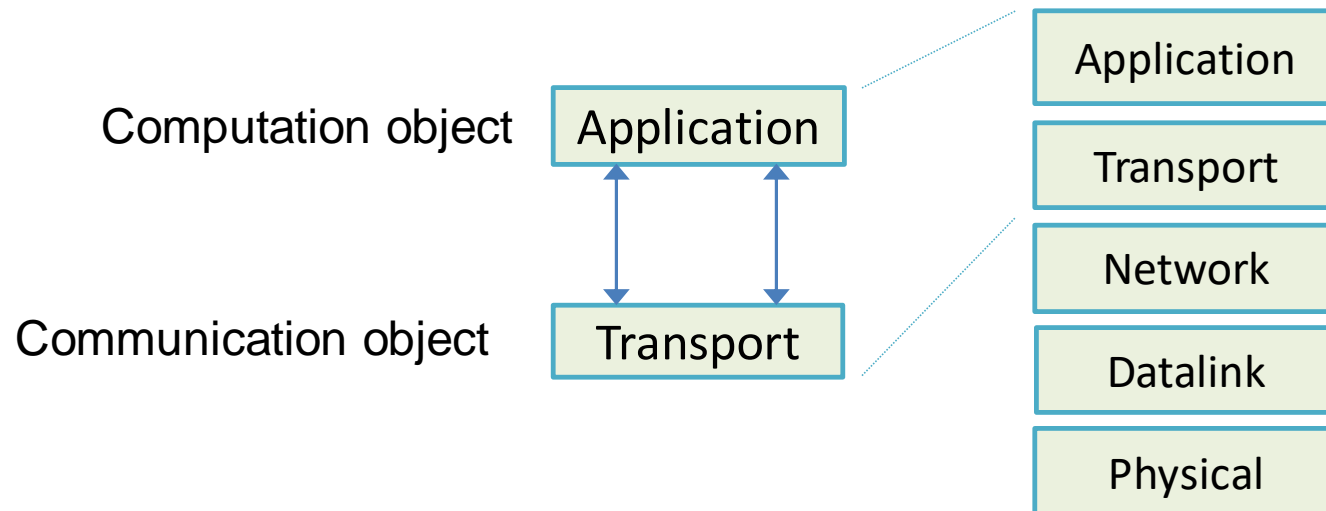
- **Motivations:**

- Enable interoperable simulation of heterogeneous distributed platforms;
- Enable the model exchange of network protocol models
 - **No existing standard supports this feature**



Network protocols and TLM

- **Transaction-Level Modeling** = $\langle \{\text{objects}\}, \{\text{compositions}\} \rangle$
 - **Object** = {computation object} | {communications object}
 - **Composition**: Computation objects send and receive data via communications objects
- **Network protocols**: inherently implement the concept of transaction modeling (*LT and AT timing accuracy*)
- **Example**: Application protocol sends/receives data via Transport protocol

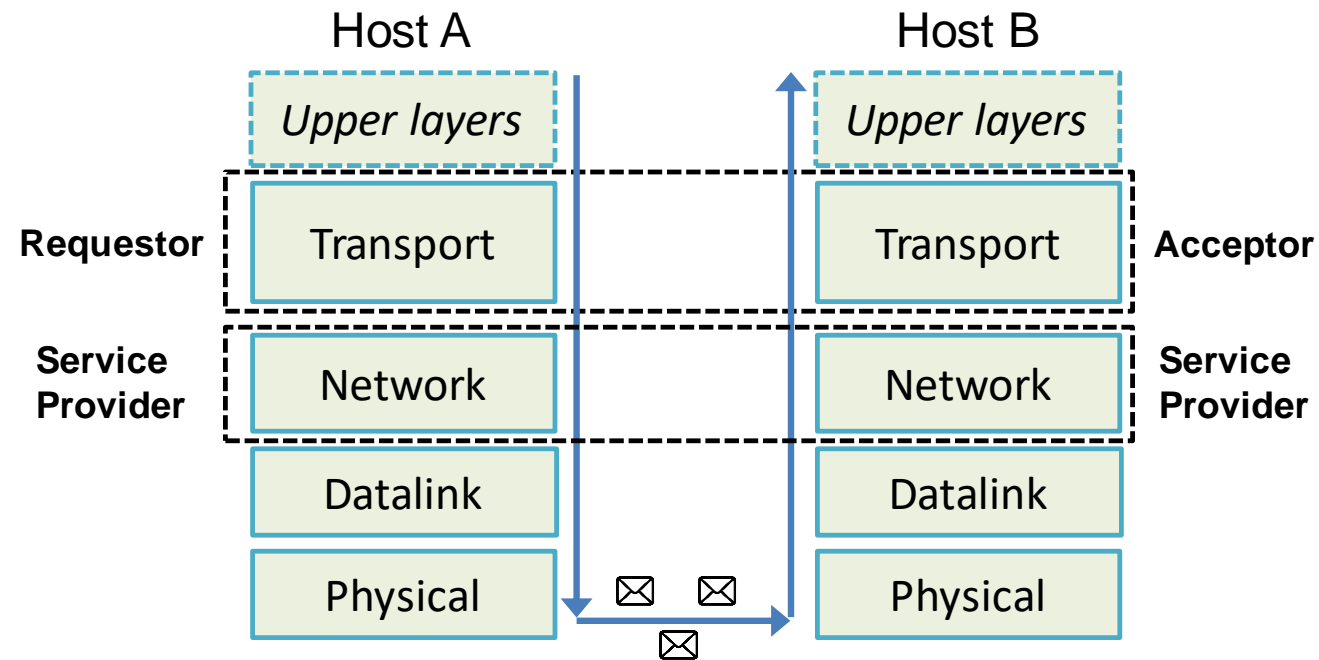


ISO-OSI standard - A Network Reference Model

- **OSI-service:** capability of an OSI-service-provider which is provided to OSI-service-users
- **OSI-service-user:** An entity that makes use of an OSI-service
- **OSI-service-provider:** An entity that provides an OSI-service
- Basic Primitives:
 - **Submit:** the primitive invoked by the service-user to exchange information with the service-provider
 - **Deliver:** the primitive invoked by the service-provider to exchange information with the service-user

ISO-OSI standard – Requestors and Acceptors

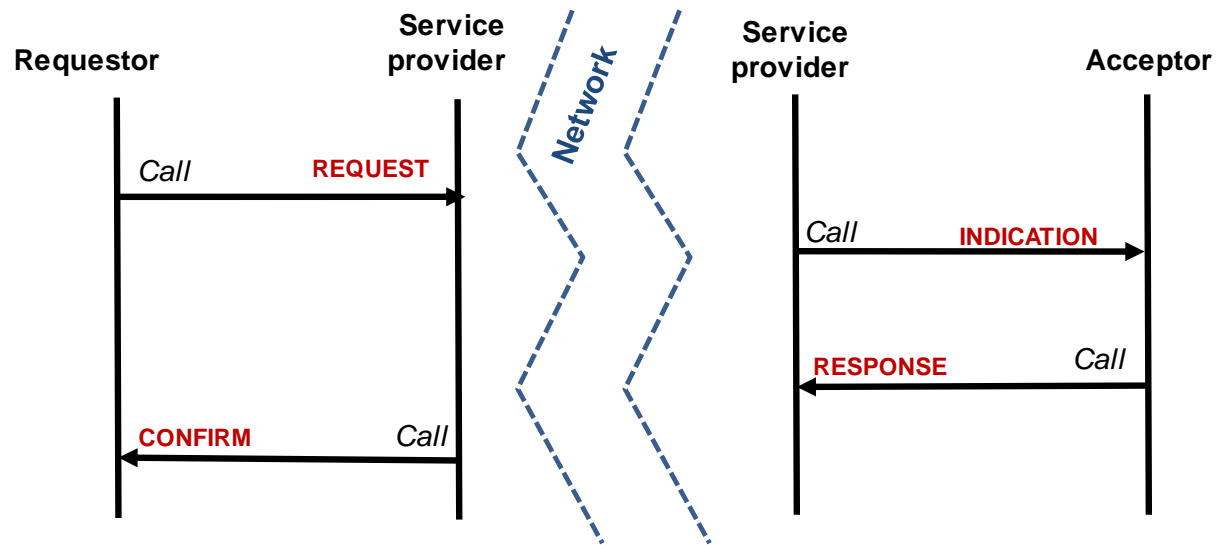
- **Requestor:** An OSI-service-user that issues a submit primitive
 - And as a result may receive one or more deliver primitives
- **Acceptor:** An OSI-service-user that receives a deliver primitive
 - And as a result may issue one or more submit primitives is, for that exchange



ISO-OSI standard – Connection mode service

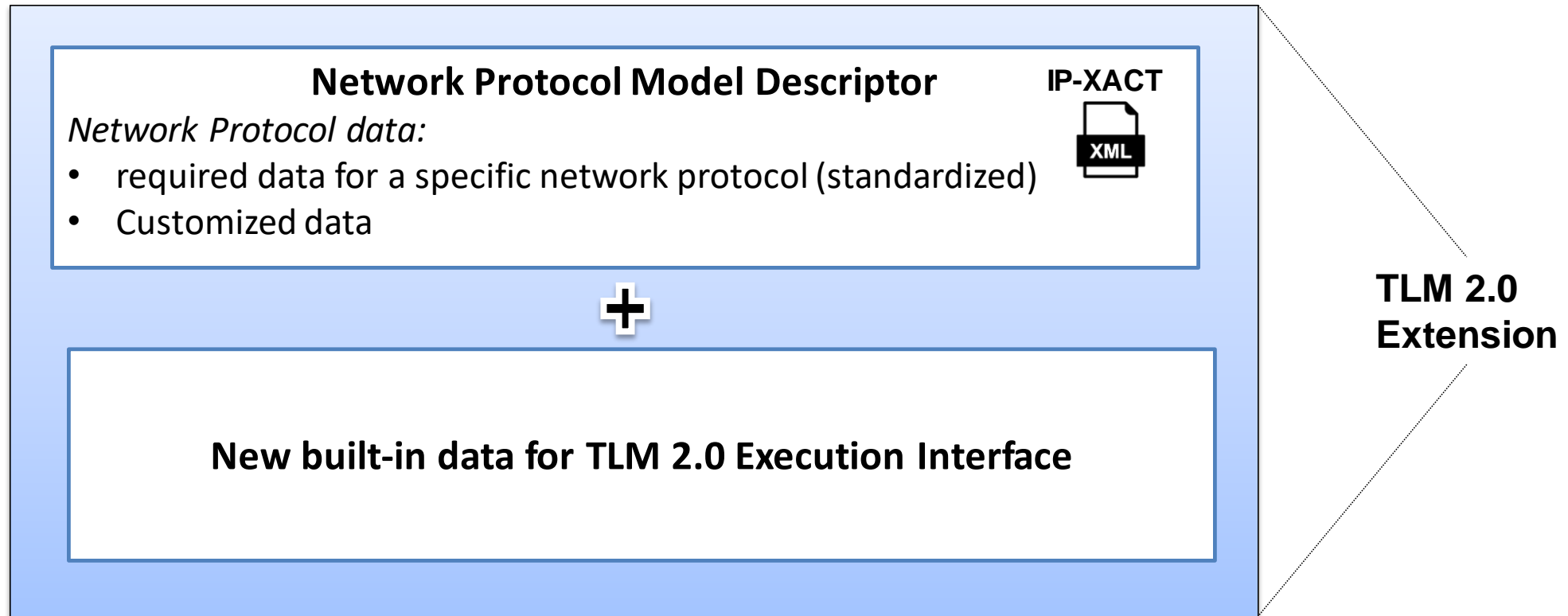
- A requestor.submit primitive is called a **request** primitive
- A requestor.deliver primitive is called a **confirm** primitive
- An acceptor.deliver primitive is called an **indication** primitive
- An acceptor.submit primitive is called a **response** primitive

The connectionless mode service uses a subset of the primitives

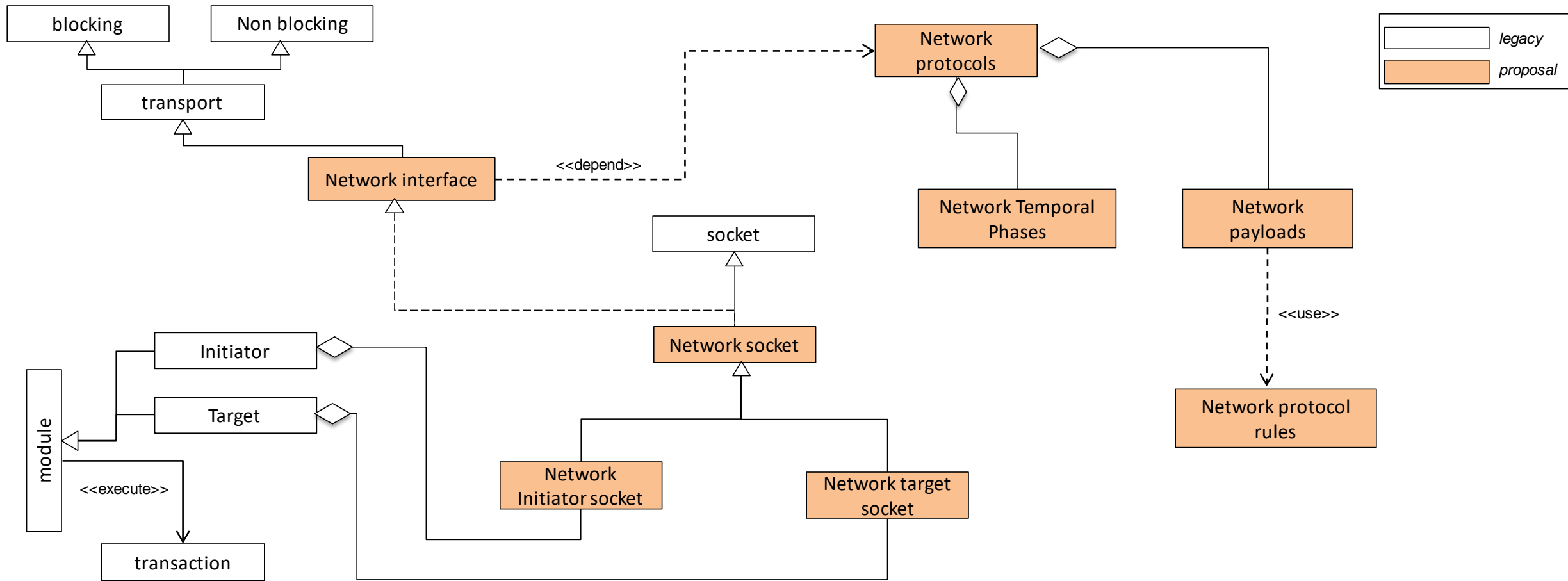


TLM Extension for Networking – Global picture

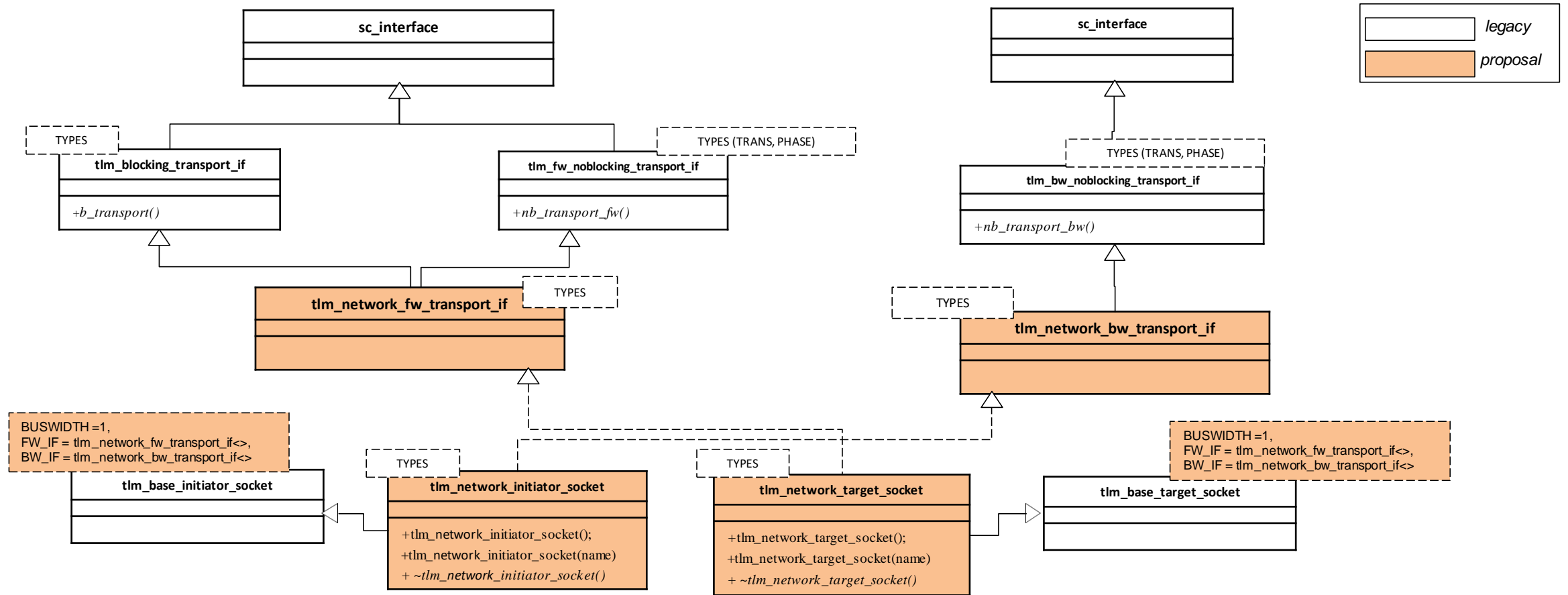
- TLM extension philosophy for network protocols includes:



TLM Extension for Networking – Global picture



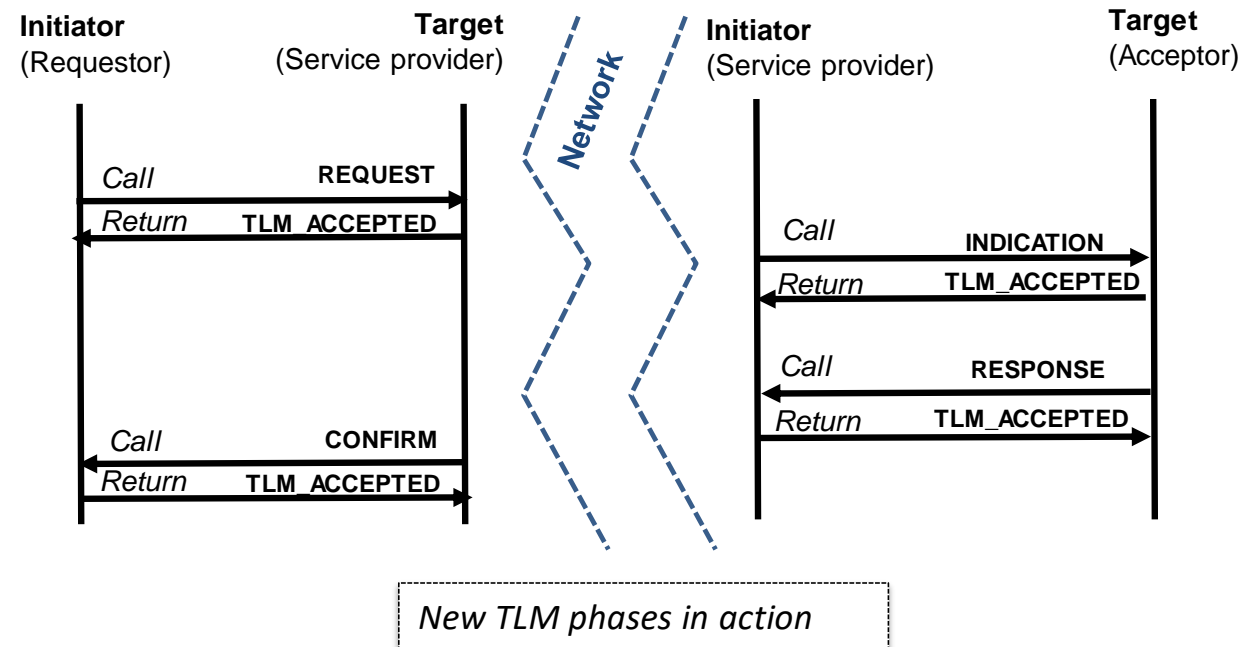
TLM Extension for Networking– Syntax



➔ **TLM2.0 Backward compatible**

TLM Extension for Networking - Semantic

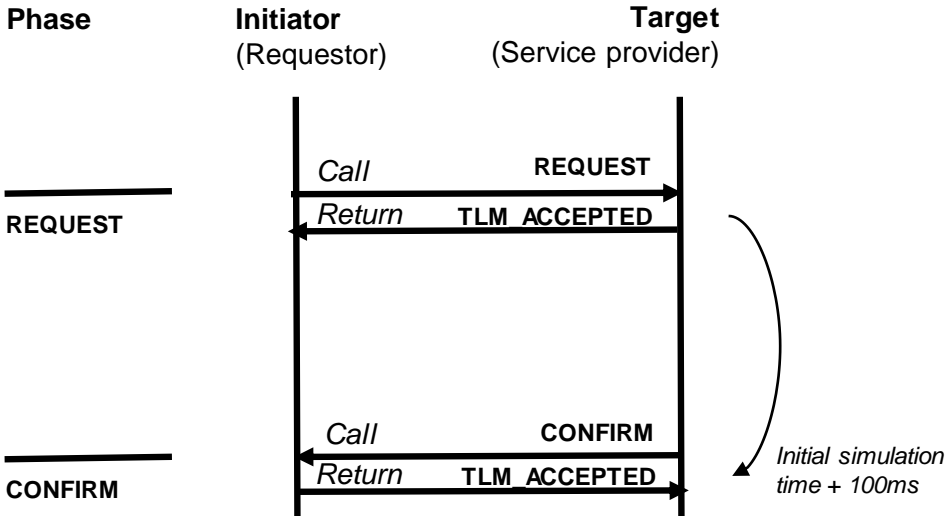
- Based on AT coding style → Network transactions are generally non blocking
- 4 new TLM phases defined → 4 synchronization points (REQUEST, INDICATION, RESPONSE, CONFIRM) mapping ISO-OSI primitives



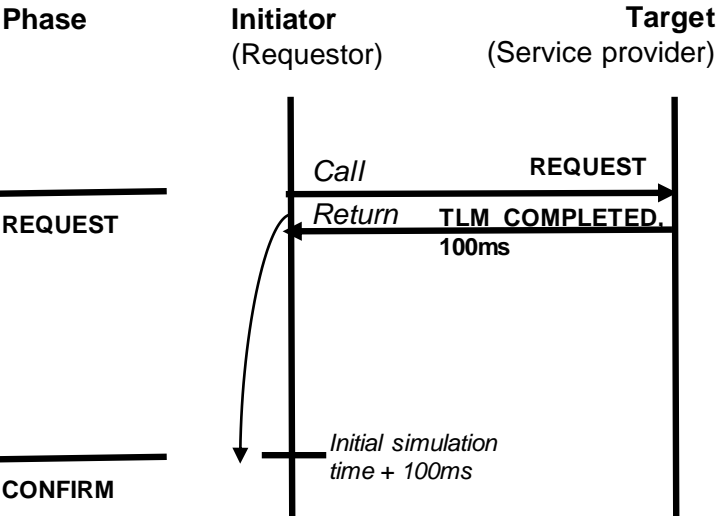
TLM Extension for Networking - Semantic

- Sequence diagrams:
 - Only backward path and early completion used, return path is not so meaningful for networking

Using the Backward path



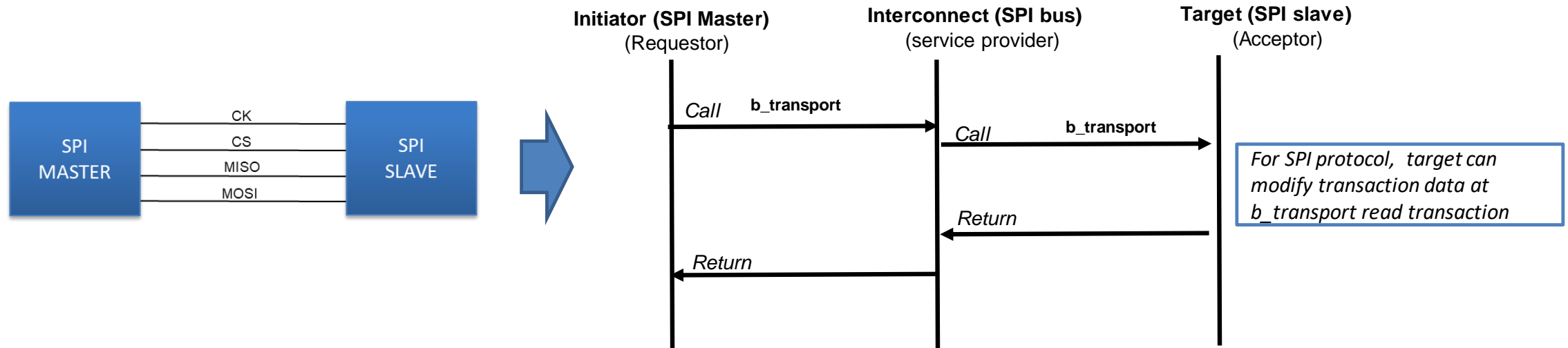
Early completion



TLM Extension for Networking - Semantic

- **LT coding style**

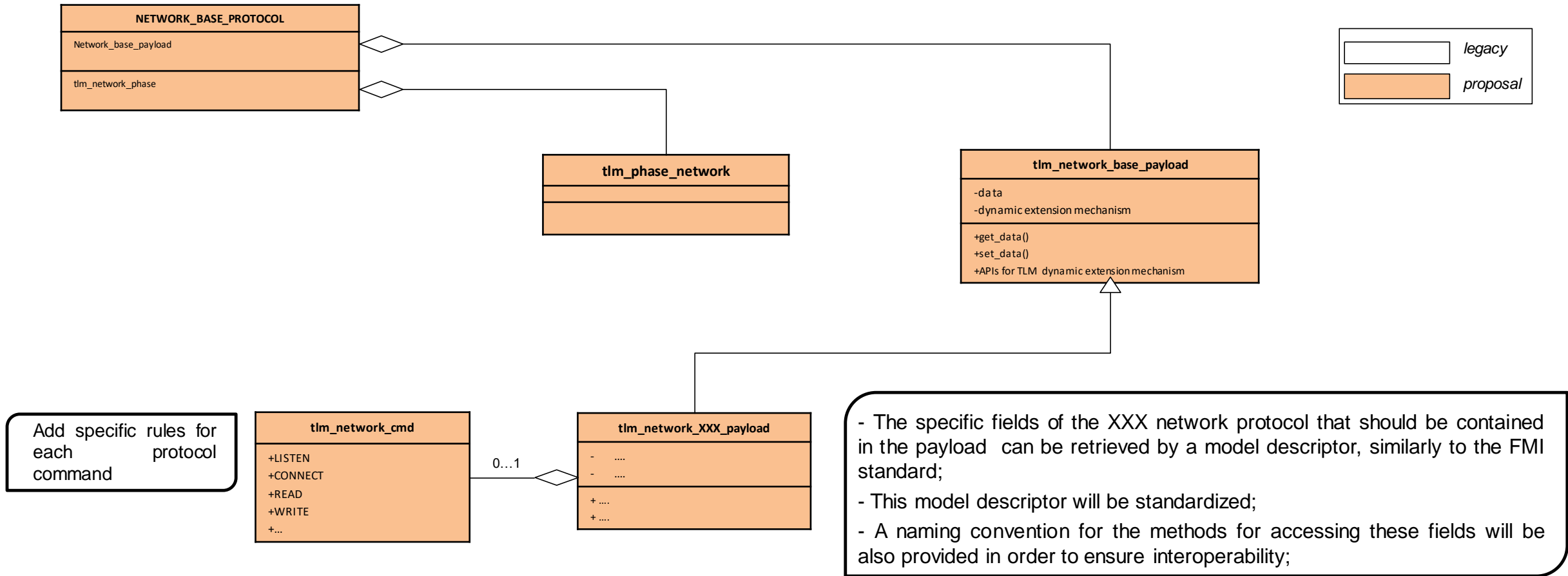
For example SPI communication model



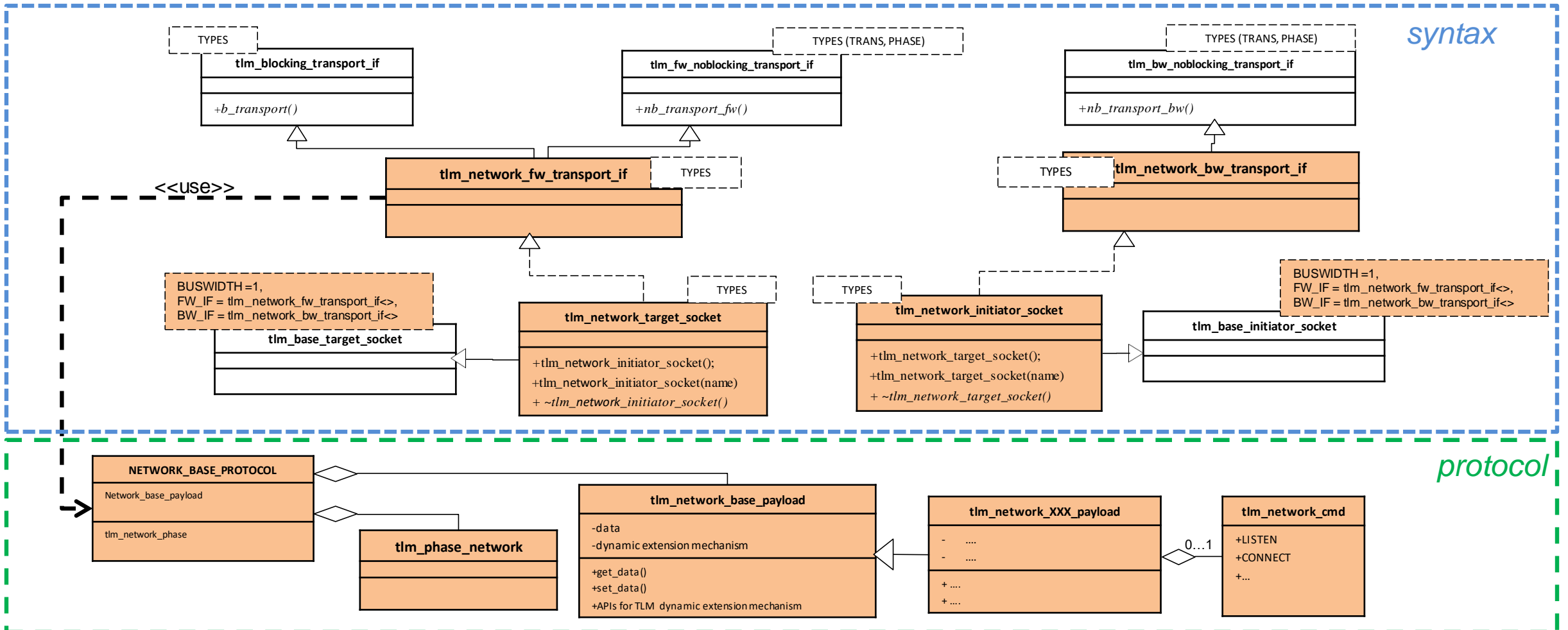
TLM Extension for Networking - Protocol

- **Any network protocol is defined by:**
 - Network temporal phases (mapping ISO-OSI semantic)
 - A network payload extending a base network payload
- **Network payload (XXX_tlm_network_payload):**
 - Standardized data
 - Standardized network commands
 - Specific behavioral rules can be defined for each command
 - Custom data described in a model descriptor
 - Extension of IP-XACT XML format
 - Standardized naming convention for access methods

TLM Extension for Networking - Protocol



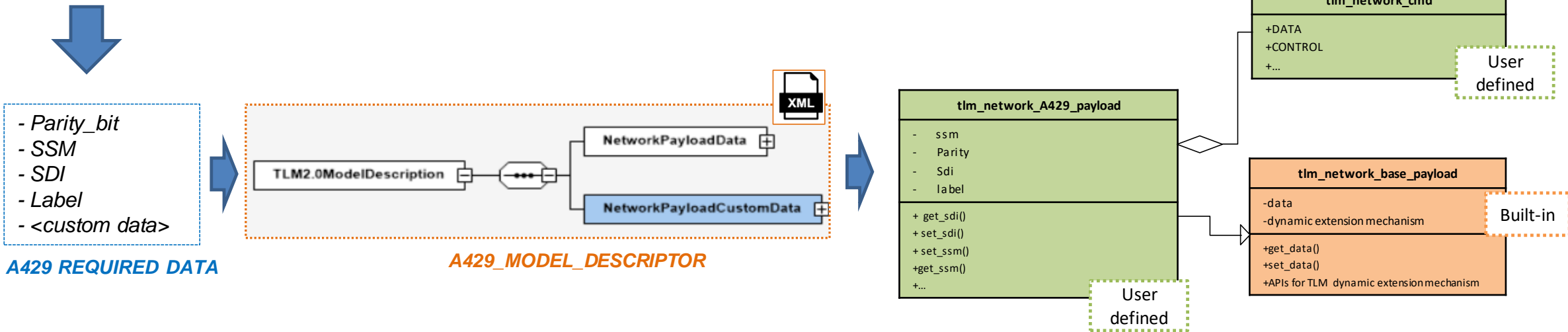
TLM Extension for Networking – Global picture



TLM Extension for Networking

- Example – ARINC 429**

ARINC 429 Word Format																															
P			SSM			MSB			Data												LSB		SDI		Label						
32	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1



Conclusion

- OSCI TLM2.0 extension for off-chip network communication protocols
- Generic and re-usable approach applicable to any network protocol (avionics and automotive domain)
 - Model each layer (or even multiple layers together) of a protocol stack as separate TLM IP component
 - Enable the model exchange of components of the network protocol stack
- Ensure interoperability when modeling communication interfaces of modern SoCs



Q&A

Thank you for your time

Backup

TLM Extension for Networking

- IP-XACT extension

```
<TLM2.0ModelDescription
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  protocolName=""
  description="">
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        type = " "></Field>
    </Fields>
  </NetworkPayloadData>
  <NetworkPayloadCustomData>
    <CustomFields>
      <CustomField
        name = ""
        type = " "></CustomField>
    </CustomFields>
  </NetworkPayloadCustomData>
</TLM2.0ModelDescription>
```

High level information: protocol name & brief description

Standardized network payload data : for each payload field → field name and data type

Customizable network payload data

Information to be added

